

Graphical Rules

<https://www.agoramores.com/media/graphical/graphical-rules>

Tags: media · graphical

Related

graphical

- [Calligraphy](#)
- [graphical](#)
- [3 d modeling software](#)
- [3 d printing](#)
- [graphics forums](#)
- [krita](#)

media

- [Amazon Prime](#)
- [live streaming platforms](#)
- [debate](#)
- [Film Archival Groups](#)
- [Streamers Guide to Streaming Sports](#)
- [cinematography](#)

Graphical Rules

- looks good with application
 - Soft white (2k)
 - day light (2k)
 - tungsten (k)
 - color blind

Agromores

Color blindness

1. Red-Green Color Blindness (most common)

- **Protanomaly** – Red cones are abnormal; red looks dimmer and shifts toward green.
- **Protanopia** – Red cones are missing; red appears black or dark gray.

- **Deuteranomaly** – Green cones are abnormal; green shifts toward red (most common type overall).
- **Deuteranopia** – Green cones are missing.

2. Blue-Yellow Color Blindness (rarer)

- **Tritanomaly** – Blue cones are limited; blue looks greenish, yellow looks pinkish.
- **Tritanopia** – Blue cones are missing; blue looks green, yellow looks gray or violet.

3. Complete Color Blindness (very rare)

- **Rod monochromacy (achromatopsia)** – No functional cones; only rods work, so vision is in black, white, and gray.
- **Blue cone monochromacy** – Only blue cones work; red and green cones are missing.